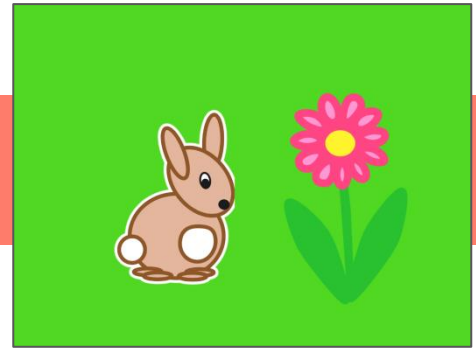


Hop little bunny



Overview

In this activity, young children discover that they can make characters move in different ways with different code blocks.

Activity Structure

#	Activity	Timing
1.	Create Project	5 mins
2.	Draw Bunny	10 mins*
3.	Draw Field	10 mins*
4.	Make Hop	10 mins
5.	Record Song	5 mins

In this activity, children will *create* a ScratchJr *project* for their song.

They draw a bunny *character* and draw a field *backdrop*.

Then they will drag and drop blocks of code into a sequence to *make* bunny hop.

Finally, they will *record* the hop little bunny song.

*In this project, children have the opportunity to draw both their own bunny character and a field background. We want young children to associate coding with creativity but if you feel any of the class will struggle with the fine motor skills of drawing on the tablet, they can select the bunny from the character library and just change the colour of the background so they have experience of creating a backdrop for themselves.

After this activity children will ...

feel coding is creative!



understand

code can make characters move in different ways

know how to

- Open ScratchJr
- Create a project
- Add a character
- Add a background
- Start a project
- Record audio



recognise



HOP

remember



START



REPEAT



SONG