

The interface features a central scene with a red barn, a blue car, a green tree, and a red mushroom. On the left, there is a menu with icons and labels for 'Mushroom', 'Barn', 'Car', and 'Wizard'. Below the menu is a plus sign button. On the right, there is a preview window showing a smaller version of the scene and a plus sign button. At the bottom, there is a toolbar with various icons for navigation and editing, and a sequence of five large, colorful puzzle-piece icons with numbers 1, 2, 2, and 4 below them.

The interface features a central scene with a red barn, a green tree, a blue car, and a mushroom. On the left, a menu lists 'Tree', 'Mushroom', and 'Barn', with 'Car' highlighted in orange. A plus sign icon is below the menu. On the right, a smaller scene shows a person and a car, with a plus sign icon below it. At the bottom, a toolbar contains icons for speech, navigation, and editing. A bottom bar shows a grey car icon and three colored icons: a hand pointing, a person, and a microphone with a '1'.

The interface is designed for a simple hide-and-seek game. The central canvas displays a farm scene with a red barn, a blue car, a green tree, and a red mushroom. The left sidebar provides a selection menu with icons for 'Tree', 'Mushroom', 'Barn', and 'Car', and a plus sign to add more objects. The right sidebar shows a preview of the current scene and another plus sign. The bottom toolbar contains various navigation and editing icons, including arrows, undo, redo, and zoom. The bottom row features a barn icon and three colored buttons: yellow with a hand, pink with a person, and green with a microphone.

The interface is designed for a simple hide-and-seek game. It features a central play area with a farm scene. On the left, a vertical menu allows users to select objects to hide: a tree, a mushroom (highlighted in orange), a barn, and a car. A plus sign is also present in this menu. On the right, there is a preview window showing the current scene and another plus sign. At the bottom, a toolbar contains various interactive icons: a yellow speech bubble, a blue arrow, a purple person icon, a green speaker, an orange puzzle piece, a red puzzle piece, and a series of blue puzzle pieces with arrows and numbers (1, 1, 1, 1, 1, 1, 2). Below the toolbar, a white mushroom outline is on the left, and two interlocking puzzle pieces (yellow and purple) with human figures are in the center.

Tree

Mushroom

Barn

Car

Tree

Mushroom

Barn

Car

+

+

1 1 1 1 1 1 2

Tree

Hand Person Envelope