

The Scratch Jr. interface shows a workspace with a black background and three gold coins. A character is positioned at the bottom left. The left sidebar contains a 'Dash' button, 'Right' (red arrow), 'Jump' (green arrow), 'Coin' (gold coin), and a '+' button. The top toolbar includes icons for home, zoom, background, text, undo, and a flag. The right sidebar shows a sequence of four levels: 1. A character on a platform with a 'Controller' button. 2. A character on a platform with three gold coins and a 'Level 2 - bonus coin room' label. 3. A character on a platform with a green star and a 'Level 3' label. 4. A character on a platform with three red flames and a 'Final level' label. The bottom toolbar contains various movement and action icons.



Code block 5: A sequence of four blocks: a yellow flag block, a pink person block, a blue down arrow block, and a red block, with the number 5 in a white circle at the bottom.

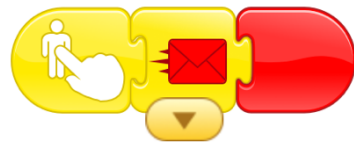
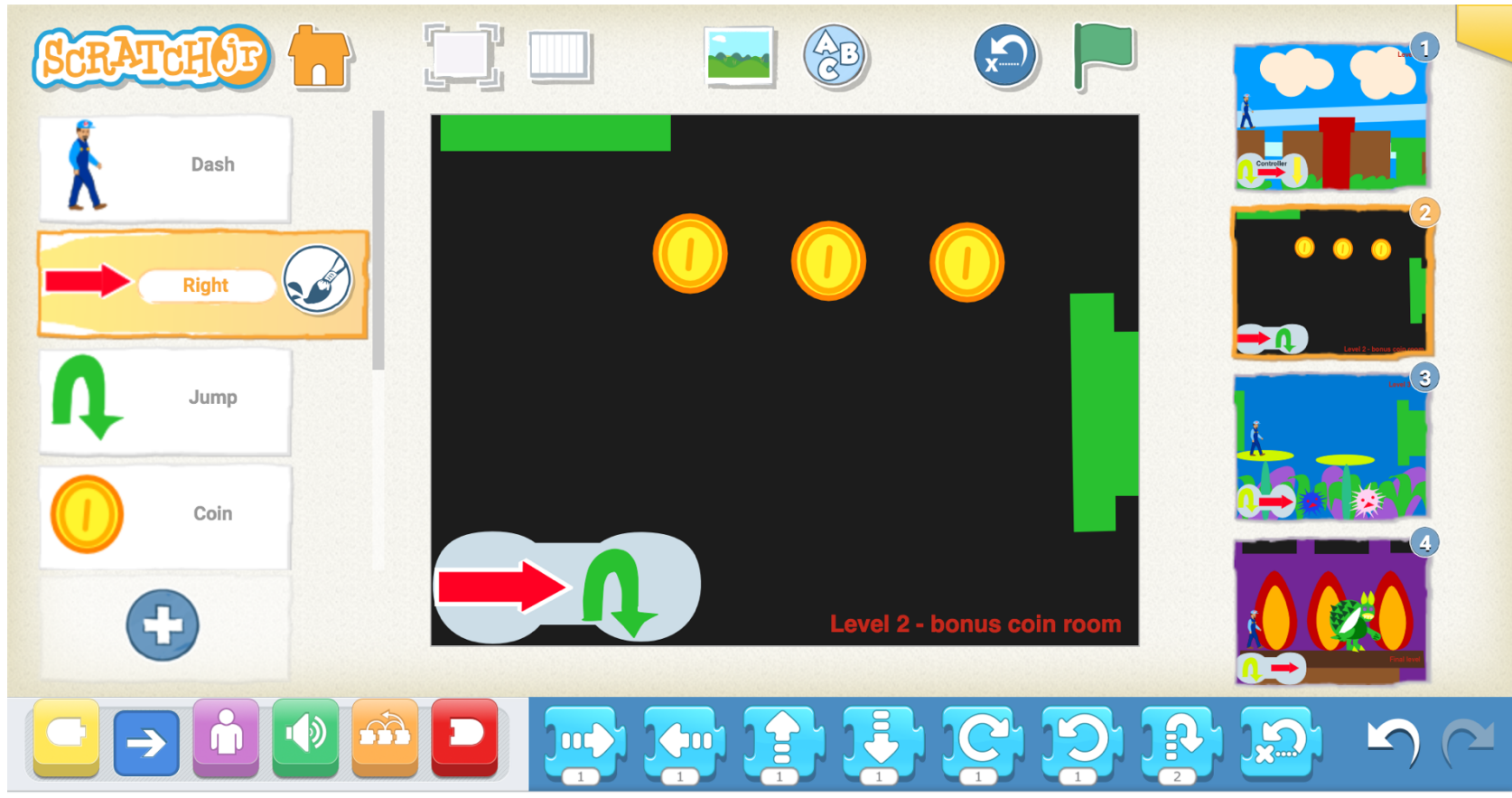
Code block 1: A sequence of three blocks: a yellow flag block, a green microphone block, and a red block, with the number 1 in a white circle at the bottom.

Code block 1: A sequence of three blocks: a yellow envelope block, a blue right arrow block, and a red block, with the number 1 in a white circle at the bottom.

Code block 4: A sequence of three blocks: a yellow envelope block, a blue jump block, and a red block, with the number 4 in a white circle at the bottom.

Code block 2: A sequence of two blocks: a pink person block and a red block, with the number 2 in a white circle at the bottom.

Code block 1: A sequence of two blocks: a pink person block and a red block.



The image shows the Scratch Jr. interface for a game level. At the top, the Scratch Jr. logo is on the left, and various tool icons (home, camera, window, landscape, text, undo, flag) are on the right. The main workspace is a black stage with a green bar at the top and a green obstacle on the right. Three gold coins are floating in the center. A red arrow and a green jump arrow are overlaid at the bottom of the stage. The text "Level 2 - bonus coin room" is at the bottom right of the stage. On the left, there are four blocks: "Dash" with a superhero icon, "Right" with a red arrow, "Jump" with a green jump arrow and a hand icon, and "Coin" with a gold coin icon. Below these is a blue plus sign. On the right, there are four preview thumbnails labeled 1, 2, 3, and 4, showing different scenes from the game. At the bottom, there is a toolbar with various icons: a yellow speech bubble, a blue right arrow, a purple person icon, a green speaker, an orange network icon, a red video camera, and a row of blue puzzle pieces with different movement and rotation icons.

