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A sequence of Scratch Jr code blocks for a monster's movement and actions:

- Yellow flag block
- Blue move block: 1 step, right
- Blue move block: 1 step, left
- Blue move block: 1 step, up
- Blue move block: 1 step, down
- Blue rotate block: 1 degrees, clockwise
- Blue rotate block: 1 degrees, counter-clockwise
- Red rotate block: 1 degrees, clockwise
- Yellow move block: 1 step, right
- Pink speech bubble block: "hi"
- Green volume block: "pop"
- Yellow envelope block
- Yellow hand block
- Red block



