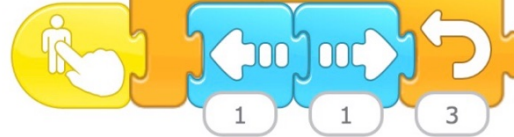
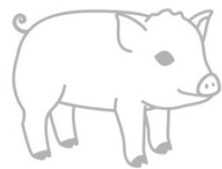


Scratch Jr. interface showing a farm scene with a barn, pig, cow, chicken, dog, and horse. The interface includes a top toolbar with icons for home, zoom, background, text, undo, and flag. A left sidebar contains asset bins for Pig, Barn, Chicken, and Cow, each with a plus icon. A right sidebar shows a preview of the stage with a plus icon. A bottom toolbar contains various motion and sound icons. A small thumbnail of the stage is visible in the top right corner.



The image shows the Scratch Jr. interface for editing a farm scene. At the top left is the 'Scratch Jr.' logo and a home icon. Below it is a vertical menu with icons and labels for 'Pig', 'Barn', 'Chicken', and 'Cow', along with a plus sign. The central stage displays a colorful farm scene with a red barn, a black and white cow, a pink pig, a brown horse, a beagle dog, and a yellow chicken. To the right of the stage is a preview window showing a smaller version of the scene and a plus sign. At the bottom is a toolbar with various icons for editing, including a yellow speech bubble, a blue arrow, a purple person, a green speaker, an orange network icon, a red play button, and several blue puzzle-piece icons for movement and rotation.





The image shows the Scratch Jr. interface for editing a farm scene. On the left, a panel lists assets: Pig, Barn, Chicken, and Cow. The Cow asset is currently selected. The main stage displays a farm scene with a red barn, a black and white cow, a pink pig, a brown horse, a beagle dog, and a yellow chicken. On the right, a preview window shows the scene with a '1' in the top right corner, and a plus sign button is below it. At the top, there are icons for home, zoom, background, text, undo, and a flag. At the bottom, a toolbar contains various editing tools: a yellow speech bubble, a blue arrow, a purple person icon, a green speaker, an orange microphone, a red video camera, and several blue puzzle-piece icons for movement and rotation, some with '1' or '2' labels.

