

The image shows the Scratch Jr programming environment. At the top left is the 'Scratch Jr' logo. Below it are icons for home, a stage view, a sprite view, a landscape background, a text box, a redo button, and a flag icon. On the left side, there are two asset panels: one for 'Igloo' with an igloo icon and a paintbrush icon, and another for 'Penguin' with a penguin icon and a plus sign. The central stage displays a scene with a blue sky, a sun, blue mountains, a white igloo on the left, and a penguin standing on a blue ice floe on the right. On the right side, there is a preview window showing the current scene with a '1' in the top right corner, and a plus sign icon below it. At the bottom, there is a toolbar with various icons: a yellow speech bubble, a blue arrow, a purple person, a green speaker, an orange network, a red video camera, and a row of blue motion and control icons including 'move 1', 'turn 1', 'up 1', 'down 1', 'rotate 1', 'rotate 2', 'undo', and 'redo'.





# Penguin (Simple)

